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esiwace2
CENTRE OF EXCELLENCE IN SIMULATION OF WEATHER
AND CLIMATE IN EUROPE

High-level Domain Specific Language and Abstractions for NWP and Climate Models

COSMO PP Impact

C. Osuna, X. Lapillonne, T. Wicky, O. Fuhrer and the
GridTools team, ESCAPE-2, ESIWACE-2 community



2016...

“COSMO first operational NWP model running on a GPU based heterogeneous architecture”

COSMO 1.1km
+ 21 members COSMO 2km

Computational cost = 40x wrt
previous operational product

Large software investment

Memory efficiency of
dynamical core 67%

What is a DSL for weather and climate codes?

Why are we developing DSLs ?



I : Performance

COSMO-E member (2.2km)

(version 15th May 2017)

	F90 CPU double	→C++ CPU double	→C++ GPU double	→C++ GPU single
Dynamics (STELLA)	280s	1.3x	2.8x	4.4x
Physics (OpenACC)	80s	-	2.1x	3.0x
Total	374s	1.2x	2.2x	3.4x

CPU setup: 8 Haswell CPUs (Intel Xeon E5-2690, 96 cores in total)

GPU setup: 4 NVIDIA Tesla K80 (8 GK210 GPUs) + 8 Haswell cores

Dynamics: STELLA GPU optimizations

STELLA optimization	Time	Speedup
No optimization	93.7s	
Merge stencils	84.9s	1.10x
+ software managed caches	67.2s	1.39x
+ parallel vertical levels	65.7s	1.42x
+ texture cache	64.5s	1.45x



II : Portability

Many examples where in the end, performance portability is not attainable with directives

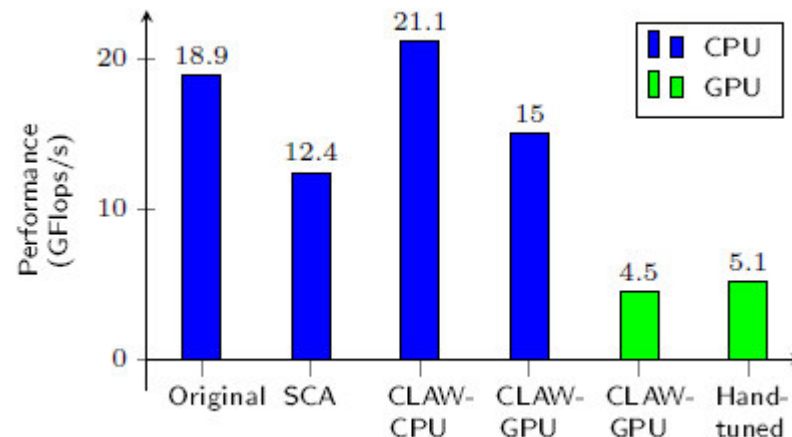
```
!cdir ...  
!omp parallel for private(...) schedule ...  
do blocks loop {  
  !acc data present(f1, f2,...)  
  !acc loop gang vector  
  do i,j,k loop {  
    ...  
  }  
}
```

CLAW SCA results
of IFS CLOUDSC
(M. Lange @ECMWF
PASC 19)

Final thoughts:

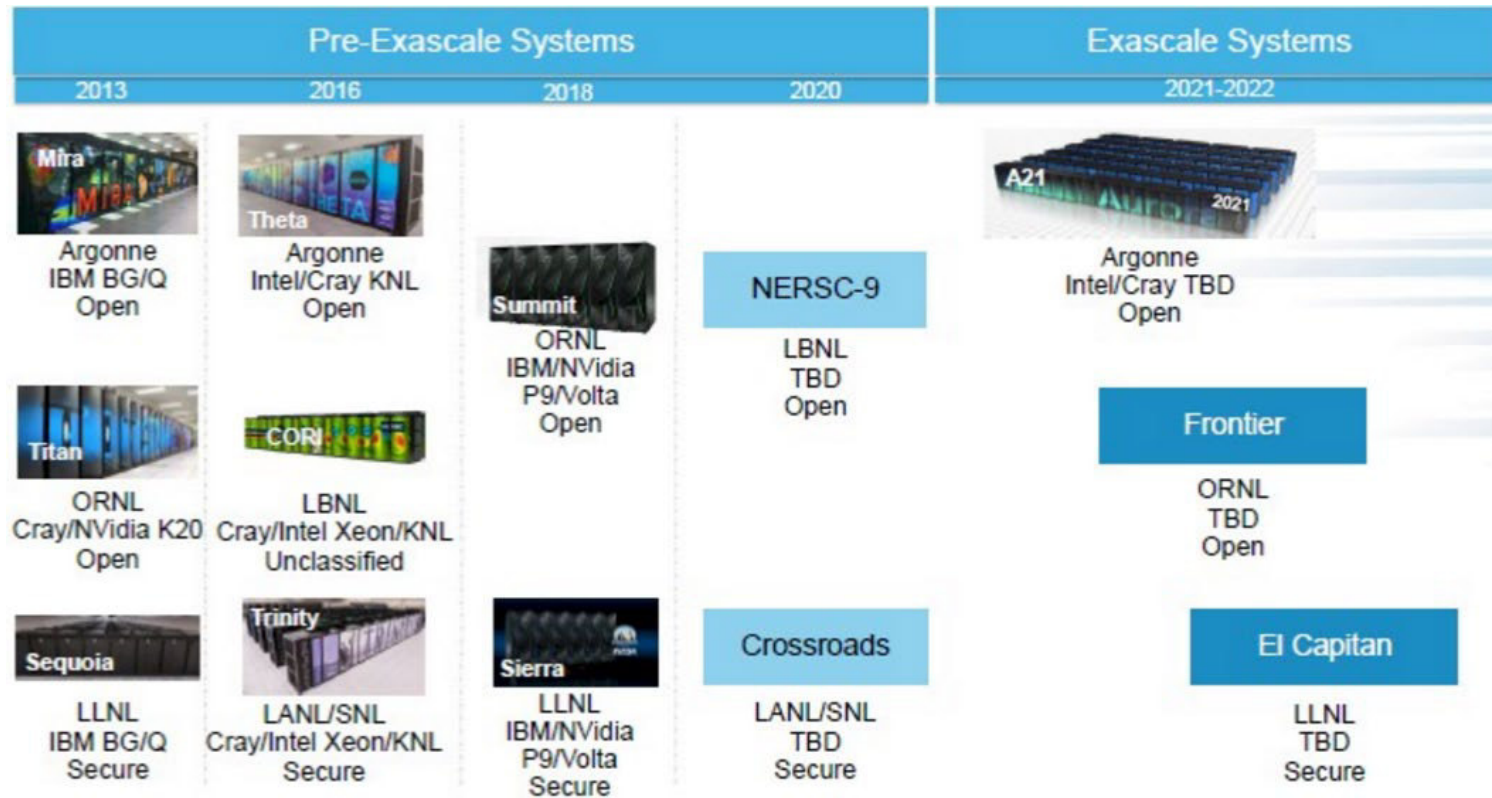
- **directives are not comments**, they are code, need to be maintained
- we have not solved the software engineering problem with the multiple directive/architecture paradigm:

Testing, maintainance, release mgmt



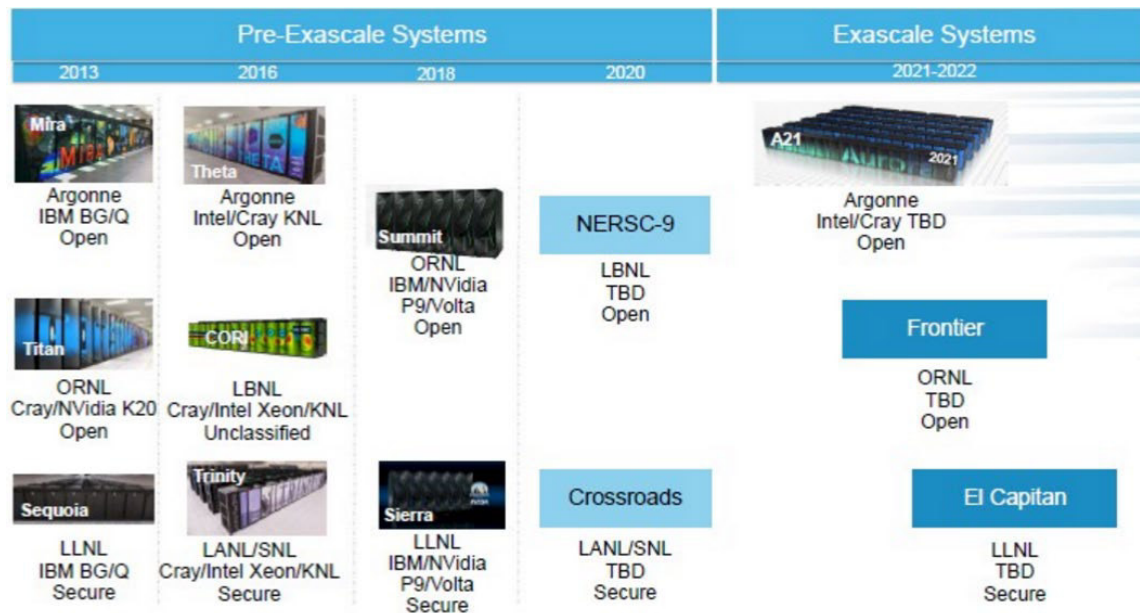


III : Maintenance and support multiple architectures





III : Maintenance and support multiple architectures



Intel Xe GPUs
OneAPI (incorporates C++ SYCL)

AMD GPUs
OMP, Openacc ?

??

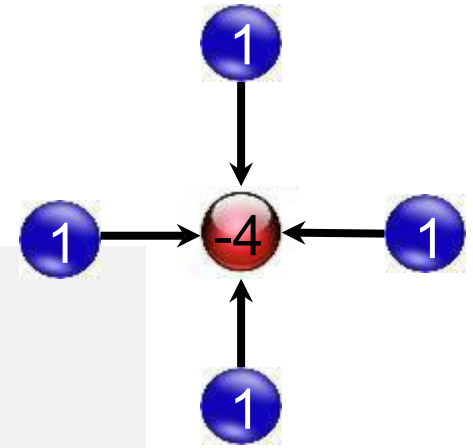


GridTools DSL example

■ Syntax for a stencil

```
struct Laplace{
    typedef in_accessor<0, extent<-1,1,-1,1> > u;
    typedef out_accessor<1> lap;

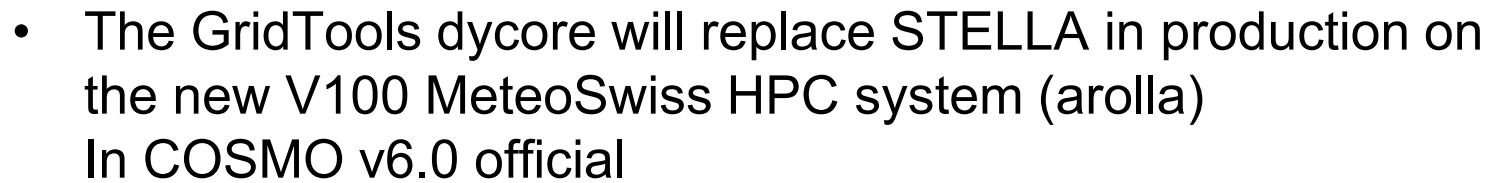
    template <typename Evaluation>
    static void Do(Evaluation eval, domain)
    {
        eval(lap()) = eval(-4*u() + u(i+1) + u(i-1) + u(j+1) + u(j-1));
    }
};
```



■ Composing stencils

```
auto hori_diff =
    make_computation<Cuda>(
        domain, grid,
        make_multistage(
            execute<forward>(),

            make_stage<Laplace>(lap(), u(), crlat0()),
            make_stage<Div>(u(), lap(), coeff())
        )
    );
hori_diff->run();
```



Legend: Daint - GT (Blue), Daint - Stella (Red)

Stencil	Daint - GT	Daint - Stella
AdvectionPDBottCleanupT...	0.0001	0.0004
AdvectionPDBottPrepares...	0.0000	0.0000
AdvectionPDBottPrepares...	0.0000	0.0000
AdvectionPDBottPrepares...	0.0005	0.0006
AdvectionPDBottPrepares...	0.0002	0.0004
AdvectionPDBottPrepares...	0.0005	0.0016
AdvectionPDBottX	0.0011	0.0035
AdvectionPDBottY	0.0027	0.0043
AdvectionPDBottZ	0.0000	0.0000
ConvertTemperatureTPSta...	0.0000	0.0000
ConvertTemperatureStage	0.0001	0.0001
Coriolis	0.0001	0.0001
FastWavesSCExplicitDiver...	0.0009	0.0019
FastWavesSCPreparesLHS	0.0002	0.0004
FastWavesSCPreparesLHS...	0.0003	0.0007
FastWavesSCPreparesLHS...	0.0002	0.0004
FastWavesSCPreparesLHS...	0.0001	0.0004
FastWavesSCCondL	0.0000	0.0000
FastWavesSCUUV:ppMinus...	0.0058	0.0075
FastWavesSCUUV:uv	0.0005	0.0010
FastWavesSCVerticalDiver...	0.0024	0.0034
HorizontalAdvectionDiver...	0.0017	0.0025
HorizontalAdvectionPPTP	0.0057	0.0067
HorizontalAdvectionPPTP	0.0009	0.0018
HorizontalAdvectionUV	0.0006	0.0010
HorizontalDiffusionWVC...	0.0007	0.0010
HorizontalDiffusionColdp...	0.0000	0.0000
HorizontalDiffusionSmag...	0.0001	0.0003
HorizontalDiffusionType2:ij	0.0002	0.0005
HorizontalDiffusionType2:k	0.0001	0.0002
RelaxationPreparesLHS...	0.0000	0.0000
RelaxationTracers	0.0002	0.0001
RelaxationUVTPPW	0.0001	0.0001
SaturationAdjustment	0.0002	0.0006
VerticalAdvectionPPTP	0.0010	0.0012
VerticalAdvectionUVW	0.0016	0.0020
VerticalDiffusionDqvd: no ...	0.0000	0.0000
VerticalDiffusionPreparesLHS	0.0001	0.0003
VerticalDiffusionTracers: T...	0.0001	0.0004
VerticalDiffusionW	0.0002	0.0003



Next Generation DSL

High-level DSL toolchain: gtclang/dawn (in development)

- 85 LOC vs 12 LOC

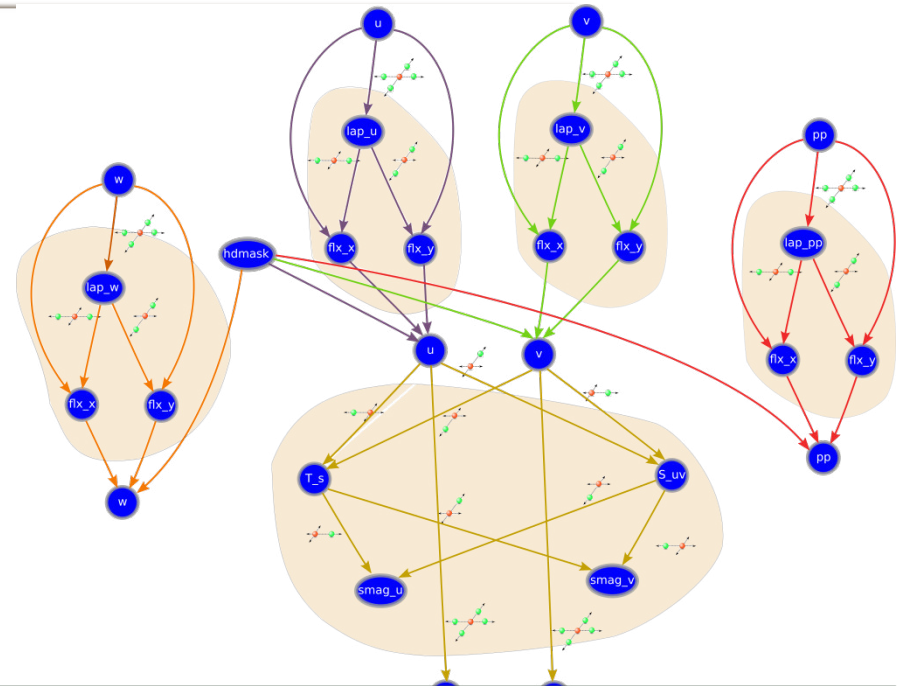
```
stencil hori_diff {  
  storage out, u, coeff;  
  var flx, fly, lap;  
  
  Do {  
    vertical_region(k_start, k_end)  
      lap = 4*u - (u[i+1]+u[i-1]+u[j+1]+u[j-1]);  
      flx = lap[i+1] - lap;  
      if(flx*(u[i+1] - u) > 0) flx = 0.;  
      fly = lap[j+1] - lap;  
      if(fly*(u[j+1] - u) > 0) fly = 0.;  
      out = u - coeff*(flx - flx[i-1] + fly - fly[j-1]);  
  } } }
```

gtclang high level DSL: <https://github.com/MeteoSwiss-APN/gtclang>



Parallelization and optimizations (fusion) are automatized by the DSL

```
stencil_function diffuse {  
  storage u, hdmask;  
  var flx, fly, lap;  
  Do {  
    vertical_region(k_start, k_end)  
      lap = 4*u - (u[i+1]+u[i-1]+u[j+1]+u[j-1]);  
      flx = lap[i+1] - lap;  
      if(flx*(u[i+1] - u) > 0) flx = 0.;  
      fly = lap[j+1] - lap;  
      if(fly*(u[j+1] - u) > 0) fly = 0.;  
      u = u - hdmask*(flx - flx[i-1] +  
                     fly - fly[j-1]);  
  } } };  
  
stencil hori_diff {  
  storage u, hdmask;  
  
  Do {  
    diffuse(u, hdmask);  
    diffuse(v, hdmask);  
    diffuse(w, hdmask);  
    diffuse(pp, hdmask);  
    smag(u, v, hdmask);  
  } } };
```

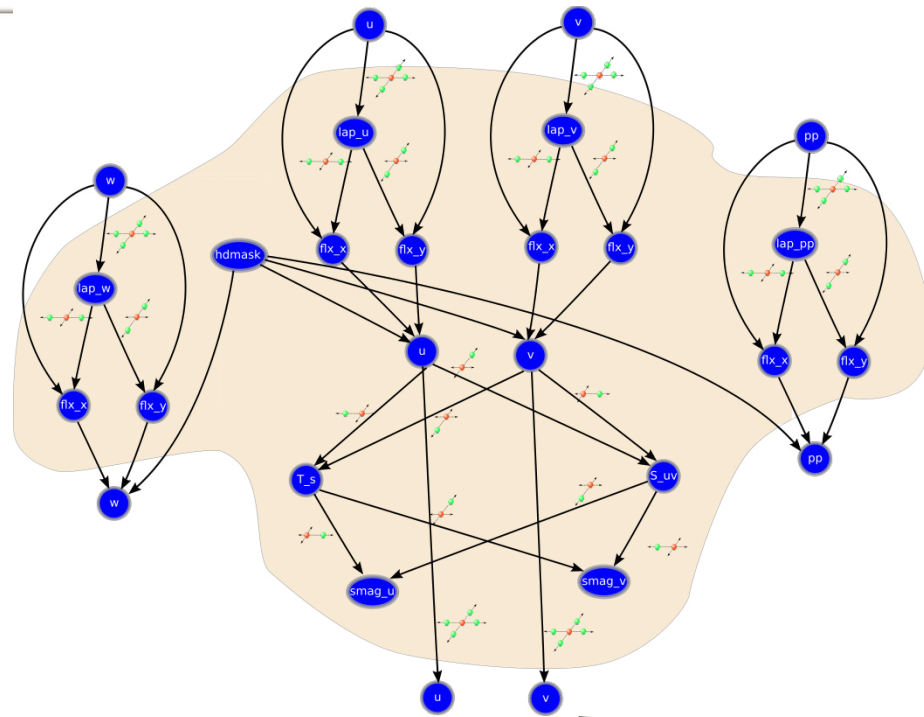


- 4 parallel groups
- edges crossing a group is access to main memory
- edges within group is access to cache memory



Parallelization and optimizations (fusion) are automatized by the DSL

```
stencil_function diffuse {  
  storage u, hdmask;  
  var flx, fly, lap;  
  Do {  
    vertical_region(k_start, k_end)  
      lap = 4*u - (u[i+1]+u[i-1]+u[j+1]+u[j-1]);  
      flx = lap[i+1] - lap;  
      if(flx*(u[i+1] - u) > 0) flx = 0.;  
      fly = lap[j+1] - lap;  
      if(fly*(u[j+1] - u) > 0) fly = 0.;  
      u = u - hdmask*(flx - flx[i-1] +  
                    fly - fly[j-1]);  
  } } };  
stencil hori_diff {  
  storage u, hdmask;  
  
  Do {  
    diffuse(u, hdmask);  
    diffuse(v, hdmask);  
    diffuse(w, hdmask);  
    diffuse(pp, hdmask);  
    smag(u, v, hdmask);  
  } } };
```



- Fused all operators in 1 group



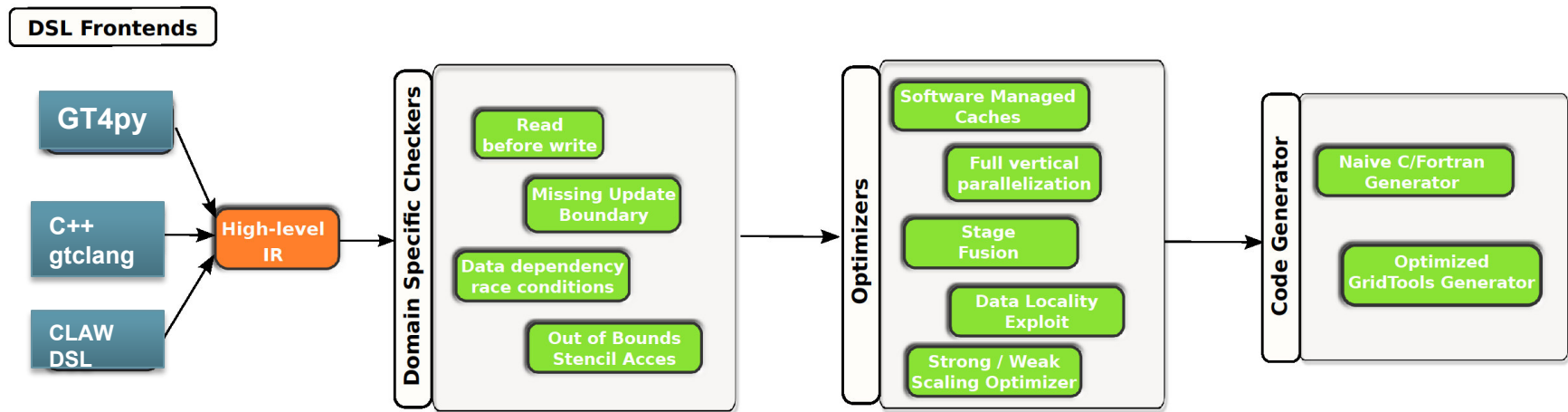
A High-Level DSL design

Code generation (specific programming language/model per architecture)

Naive code generation for scientific debugging

No template metaprogramming

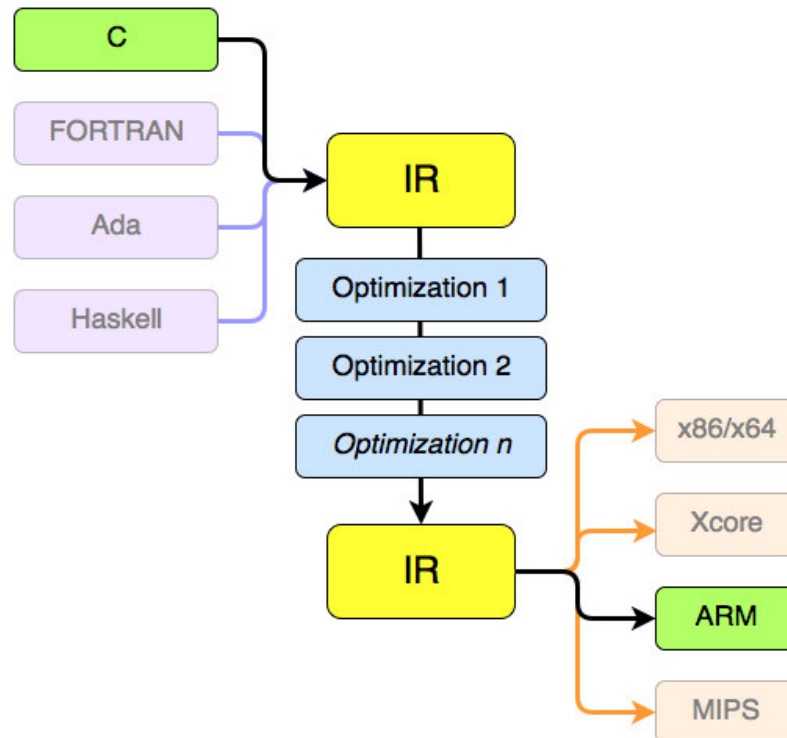
A standard HIR to decouple the frontend from the rest of the toolchain





What is an IR?

llvm IR is a language independent, hardware agnostic Intermediate representation that allows to easily build new languages.



Dead code elimination

Constant folding

Loop unrolling

Tail call elimination

...

<http://llvm.org/docs/Passes.html>



Building an HIR as a community effort

→ First workshop on DSL/HIR definition held on Jan 2019

LE1. computation: a kernel computation.

contains a domain and a set of statements.

LE2. domain: the 3D domain that define the iteration space where the grid points will be updated with the corresponding computation.

contains a set of dimensions that define the iteration space

LE3. field: identifier that identifies each of the fields used within a computation, e.g. lap.

LE4. field access: a field access to the center of the grid point or a neighbor point (like i+1).

contains a set of dimensions (e.g. i)
a set of integer (neighbor) offsets

```
field u, lap
computation in domain {
    lap = -4*u + u[i+1] + u[i-1] + u[j-1] + u[j+1]
    u = -4*lap + lap[i+1] + lap[i-1] + lap[j-1] +
    lap[j+1]
}
```

<https://github.com/MeteoSwiss-APN/HIR>



ICON roadmap for high-level DSL

- Jan 2020: first basic support for simple operators (div/curl) on staggered fields in an icosahedral grid.
- Toolchain will support unstructured meshes for GPU/CPU (including ICON mesh)
- Python based frontend, first release Oct 2019 (Cartesian grids)
- 2021: DSL tool chain supporting most of irregular grids patterns
- 2022: Full dynamical core (w/o semilagrangian)
- All the code is licensed under permissive open source



Full example of interpolation of two fields at cell centre (from ICON dynamical core) in HIR

```
field [edges,levels] rho_e, vn, vt, theta_v_e
field [cells,levels] rho, theta_v
field [edges,cells] c_lin_e
field [edges] inv_dual_edge_length, inv_primal_edge_length,
tangent_orientation
field [vertices,levels] rho_v, theta_v_v

vertical_region(start_level, end_level) {
  compute_on edges in domain {
    rho_e = sum(cells, c_lin_e * rho) - dttime
      * (vn * inv_dual_edge_length * sum(cells, [-1,1], rho)
        + vt * inv_primal_edge_length * tangent_orientation *
          sum(cells, [-1,1], rho))
    theta_v_e = sum(cells, theta_v) - dttime
      * (vn * inv_dual_edge_length * sum(cells, [-1,1], theta_v)
        + vt * inv_primal_edge_length * tangent_orientation *
          sum(cells, [-1,1], z_theta_v_v))
  }
}
```



Engage!

- Large development team ~10 people:
MeteoSwiss (ICON), CSCS (FVM), Vulcan (FV3)
- We need ICON model developers to drive the DSL language features, usability, etc (from Jan 2020)
- Possibility to attract funding for HPC efforts in a collaboration model developer institutions: EuroHPC ?



Conclusions

- DSLs and code transformations have proven to provide portability and good level of performance portability for weather and climate applications
- STELLA / GridTools first DSL in production for GPU weather models.
- New generation (code generation) of descriptive / high level language in development for the next production phase



BACKUP SLIDES



HIR

<https://github.com/MeteoSwiss-APN/HIR>

```
Program {  
  GridDimension {[ ncol , nlay , ngpt ]}  
  Domain {  
    parallel_domain_dim : ncol  
    vertical_dim : nlay  
    parallel dim : ngpt  
  },  
  FieldDecl {  
    name : u, GridDimension {[ ncol ]}  
  },  
  VarDecl {  
    type: int  
    name: ncolbounds  
  },  
  ScopedProgram {  
    Computation {  
      dimension : nlay  
      dimension : ncol  
      BlockStmt {  
        vuavg = u(nlay+1) - u  
      }  
    }  
  }  
}
```

- **FieldDecl** [
 dimensions: i,j,k,h
 string: name
]
- **VarDecl** (scalar)
- **Computations**: multidimensional boxed loops over dimensions of the domain
- **StencilAST**: description of the computations within a Computation.
- **For loops**: iterations over loop bounds on scalars (not dimensions of the domain)
- **BoundaryCondition**: specification of computation applied on a boundary to a field



How do we build the domain specific concepts of an HIR?

Example from lat-lon compact stencils of finite different applications

Start with naive impl in existing general purpose programming language (GPL),
No optimization or implementation details
(tiling, fusion, ...)

Simplify in pseudo-code, eliminate semantic of GPL not really used or redundant
(i.e. loop bounds, general array access)

```
DO k = 1, ke
  DO i = 0, ie
    DO j = 0, je
      lap(i,j,k) = -4*u(i,j,k) + u(i-1,j,k) +
u(i+1,j,k) + u(i,j-1,k) + u(i,j+1,k)
    ENDDO
  ENDDO
  DO i = 1, ie-1
    DO j = 1, je-1
      u(i,j,k) = -4*lap(i,j,k) + lap(i-1,j,k) +
lap(i+1,j,k) + lap(i,j-1,k) + lap(i,j+1,k)
    ENDDO
  ENDDO
ENDDO
```

```
field u,lap
computation in domain {
  lap = -4*u + u[i+1] + u[i-1] + u[j-1] +
u[j+1]
  u = -4*lap + lap[i+1] + lap[i-1] +
lap[j-1] + lap[j+1]
}
```



Vertical regions specializations

```
def horizontal_derivative( $\Delta x$ ,  $\Delta s$ ,  $k_F$ , compute_domain,  $\phi$ ):  
    """Compute the x-derivative, holding z fixed."""  
    for i, j, k in compute_domain:  
        if k <  $k_F$ :  
             $\left(\frac{\partial \phi}{\partial x}\right)_{i,j,k} \approx \frac{\phi_{i+1,j,k} - \phi_{i-1,j,k}}{2\Delta x}$   
        else:  
             $\left(\frac{\partial \phi}{\partial x}\right)_{i,j,k} \approx \frac{\phi_{i+1,j,k} - \phi_{i-1,j,k}}{2\Delta x} + \frac{\phi_{i,j,k-1} - \phi_{i,j,k+1}}{2\Delta s} \left(\frac{\partial s}{\partial x}\right)_{i,j,k}$   
  
    return  $\frac{\partial \phi}{\partial x}$ 
```

LE7. vertical_region: specifies a region in the vertical where the *computation AST* (LE5) is executed

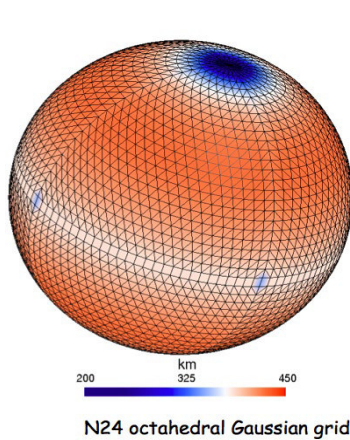
contains loop bounds [start_level, end_level]

Loop order:

- forward
- backward
- parallel

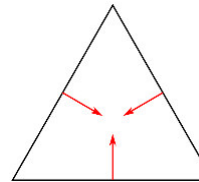


Irregular grids



New elements of computations in irregular grids:

- different locations or function spaces
- No directional operators (few exceptions on edge based operators) but rather homogeneous stencil operators



$$\text{div}(\mathbf{v})_i := \frac{1}{A_i} \sum_{l \in \mathcal{E}(i)} v_{nl} (\mathbf{N}_l \cdot \mathbf{n}_{i,l}) l$$

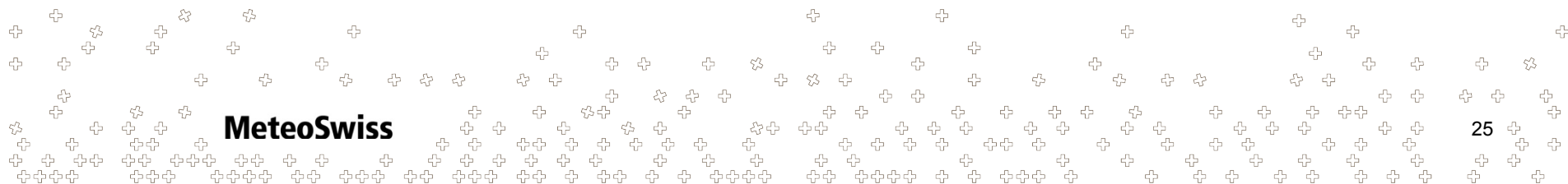
LE14. neighbour_reduce: a reduction operation over near neighbours of certain *location type*

contains neighbour *dimension* (LE6) (that has a *location type* (LE13))

a reduction arithmetic operation (AST Expression)

an initial value of the reduction

computation AST (LE5) applied to each neighbour grid point





Full example of interpolation of two fields at cell centre (from ICON dynamical core) in HIR

```
field [edges,levels] rho_e, vn, vt, theta_v_e
field [cells,levels] rho, theta_v

field [edges,cells] c_lin_e

field [edges] inv_dual_edge_length, inv_primal_edge_length,
tangent_orientation

field [vertices,levels] rho_v, theta_v_v

vertical_region(start_level, end_level) {
  compute_on edges in domain {
    rho_e = neighbour_reduce(cells, op::plus, 0.0, c_lin_e * rho) -
    dtime
    * (vn * inv_dual_edge_length * neighbour_reduce(cells, [-1,1],
    0.0, rho)
    + vt * inv_primal_edge_length * tangent_orientation *
    neighbour_reduce(cells, [-1,1], 0.0, rho))
    theta_v_e = neighbour_reduce(cells, op::plus, 0.0, theta_v) -
    dtime
    * (vn * inv_dual_edge_length * neighbour_reduce(cells, [-1,1],
    0.0, theta_v)
    + vt * inv_primal_edge_length * tangent_orientation *
    neighbour_reduce(cells, [-1,1], 0.0, z_theta_v_v))
  }
}
```

This is not a language
but an IR:

complete & minimal semantic
non redundant
extensible
Language independent



HIR prototype

- Current HIR prototype for lat-lon grids.
- It offers an API (java, python, C++) to build HIR instances for the toolchain frontend
- Input of a complete (lat-lon) implementation of an entire DSL toolchain by T. Wicky talk
- Demonstrations by R. Ford from PSyclone

```
hir = makeSIR(«hori_diff.cpp», [  
    makeComputation(«hori_diff»,  
        [makeField(«in»), makeField(«out»), makeField(«coeff»), makeField(«lap»,  
            is_temporary=false)],  
        makeVerticalRegion( makeInterval(Interval.Start, Interval.End,0,0)),  
        makeStmt(«lap = -4*in + in[1,0,0] + in[-1,0,0] + in[0,1,0] + in[0,-  
1,0]»),  
        makeStmt(«out = -4*lap + lap[1,0,0] + lap[-1,0,0] + lap[0,1,0] + lap[0,-  
1,0]»),
```