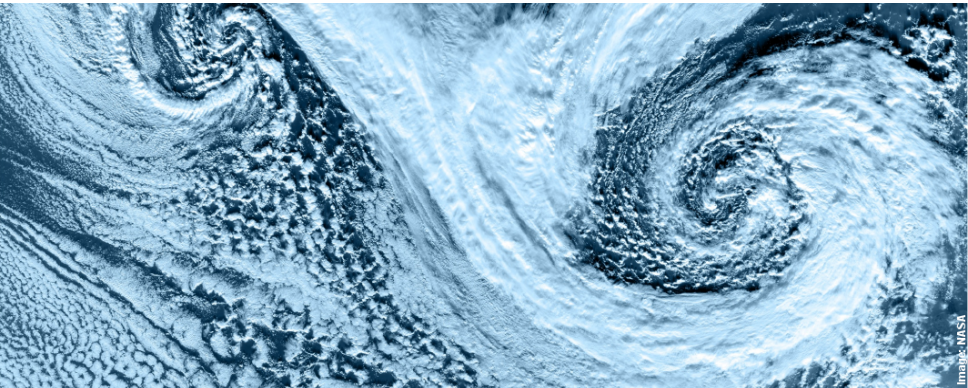


Git and Github

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C2SM
COSMO General Meeting 2016



- 1 Introduction to git
- 2 Basic git features
- 3 Working with remotes
- 4 Github web interface
- 5 Useful git resources

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What is git?

- ▶ Version control system (like SVN)
- ▶ Tool for tracking of changes in files in order to:
 - Record reasons for changes
 - Compare with and incorporate versions from other sources
 - Have multiple people developing the same code
 - Maintain several parallel versions of the same code in a systematic way
- ▶ Designed for collaborative, open source workflows



Status of the C2SM git migration

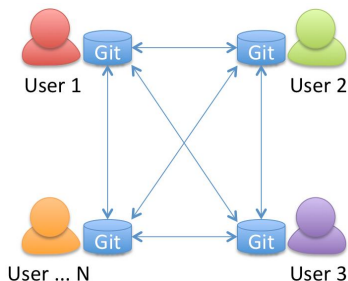


- ▶ C2SM hosted COSMO and related codes were successfully migrated from SVN to git in December 2015
- ▶ All the code development history was retained during the migration
- ▶ Code is now hosted on github.com in 42 separate code repositories
- ▶ Fieldextra and Extpar official versions now hosted on Github

1. **repository** : the location of the saved code and its history
2. **branch** : an independent line of development
3. **master** : the default branch
4. **commit** : a snapshot of your project at a certain time
5. **tag** : a frozen reference to a particular commit
6. **HEAD** : the currently checked out commit
7. **index/staging area** : area between working directory and repository
8. **remote** : a repository linked to the local repository

Git is a distributed version control system

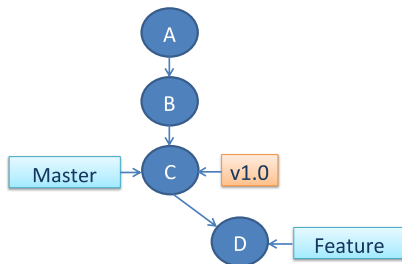
- ▶ Every user has the whole repository
- ▶ Users can save changes to the local repository without a network
- ▶ Repositories can be located anywhere and linked together easily
- ▶ Workflow for a group must be clearly defined



Important differences from SVN

Git uses a strict definition of branches and tags

- ▶ Branches and tags are not associated with different directories (like SVN)
- ▶ Branches and tags are simply pointers to a certain commit
- ▶ The trunk equivalent is called "master" and is no different from any other branch



Git uses different commit IDs

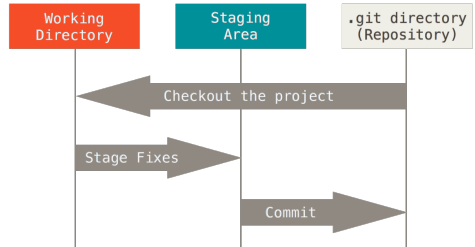
- ▶ Linear revision numbers don't work
- ▶ Each commit has a unique identifier generated by an algorithm
- ▶ Series of 40 characters and numbers
- ▶ Commits can be generally referred to by the first 6-8 characters of the ID

Example: commit f3abe64fc121b75f3f0566c73f2f1a4e8fffd68e

Can be referred to as: f3abe64

Git uses a staging area

- ▶ Additional layer between working directory and repository
- ▶ Stores information about what will go in the next commit
- ▶ Allows you to group commits logically



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1. Start or copy a git repository locally (*git init, git clone*)
2. Make a feature branch for developing (*git branch, git checkout*)
3. Make some code changes
4. Save the code changes to the staging area (*git add*)
5. Save the code changes to the repository (*git commit*)
6. Merge the changes from the feature branch to the master (*git merge*)

How to start a repository

Commands to start working with git:

▷ **git config**

- Set configuration variables for git

Usage: *git config user.name "Your Name"*

Usage: *git config --global user.email "youremail@email.com"*

▷ **git init**

- Creates an empty git repository
- Creates by default the master branch
- Creates the .git folder and contents

Usage: *git init*

▷ **git clone**

- Copies an existing git repository
- Creates and navigates to the current branch of the copied repository
- Links the original repository as a remote

Usage: *git clone /path_to_original /path_to_copy*

Commands for saving code changes:

▷ **git add**

- Saves code changes to the staging area
- Can add all or some of the current code changes
- Can be performed multiple times before a commit

Usage: *git add /path_to_file*

▷ **git commit**

- Saves the changes in the staging area to the repository
- Creates a unique commit ID
- Saves a log message from the user

Usage: *git commit*

Commands for getting information about a repository:

▷ **git log**

- Displays the log of all the commits
- Can be customized through command line options

Usage: *git log*

▷ **git status**

- Shows the status of the working copy
- States which files have been placed in the staging area
- Shows which files have been modified but not placed in the staging area

Usage: *git status*

▷ **git diff**

- Shows the changes between two versions of the code
- Many options for customization

Usage: *git diff*

Commands for looking at previous commits:

▶ **git checkout (old commit)**

- Displays the working copy as it was when the commit was made
- Should be used for looking at old commits, not development
- Anything committed will NOT be saved to a current branch

Usage: *git checkout commitID*

▶ **git checkout (single file)**

- Updates the file in the current working copy
- Used for recovering old versions of files
- Anything committed WILL be saved to the current branch

Usage: *git checkout commitID /path_to_file*

Commands for working with branches:

▷ **git branch**

- Lists current branches or creates a new one
- Creates branch from current HEAD
- Does not automatically switch to new branch

Usage: *git branch branch_name*

▷ **git checkout (branch)**

- Changes the files in the working copy to the branch
- Local changes are preserved

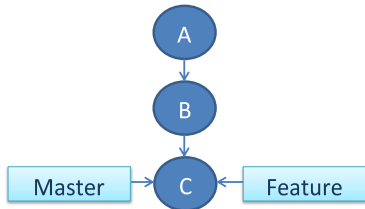
Usage: *git checkout branch_name*

Fast-forward merge is the default behavior

▷ `git merge`

- Combines the target branch with the current branch
- Does not create a commit unless it has to (or you tell it to)
- Called from the branch you want to merge into

Usage: `git merge branch_name`

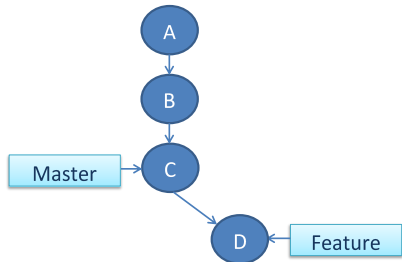


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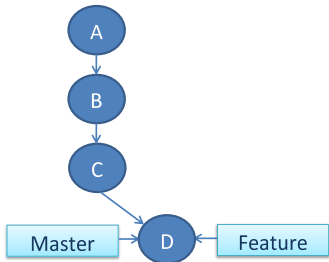


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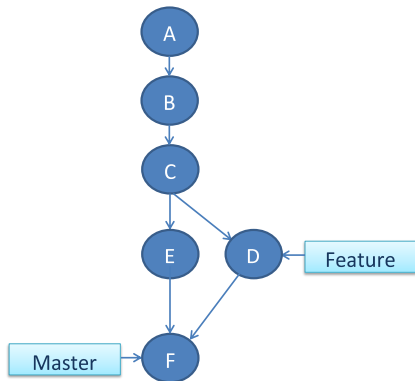


Conflicting merges also occur

▷ git merge

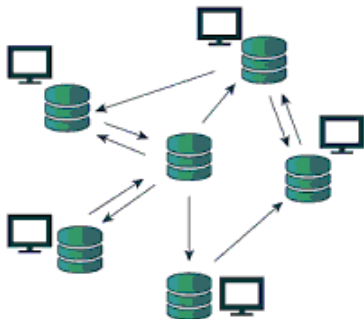
- A commit is made for a conflicting merge
- Conflicts must be resolved before merge is completed
 - ▷ Remove conflict markers from conflicted files
 - ▷ *git add* conflicted file
 - ▷ *git commit* conflicted file

Usage: *git merge branch_name*



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- ▶ Each local repository can connect to multiple remote repositories
- ▶ Remotes can be local or across a network
- ▶ Remotes can be read-only or read-write access
- ▶ Workflow must be clearly defined from the beginning



Commands for connecting to and examining remotes:

▷ **git remote**

- Lists all of the remote repositories
- Using `-v` option lists all the remote repositories and their paths

Usage: `git remote (-v)`

▷ **git remote add**

- Connects an existing repository with a remote one

Usage: `git remote add remote_name /path_to_remote`

▷ **git remote show**

- Displays detailed information about the selected remote
- Lists branches in remote repository and how they are linked to the local repository

Usage: `git remote show remote_name`

How to get code from a remote

Commands for exchanging code with remotes:

▷ **git fetch**

- Updates data in remote branches of local repository
- Can then inspect and/or merge this data into local branches

Usage: *git fetch remote_name*

▷ **git pull**

- Updates data in remote branches of local repository
- Automatically merges remote data into local branches
- git pull* = *git fetch* + *git merge*

Usage: *git pull remote_name*

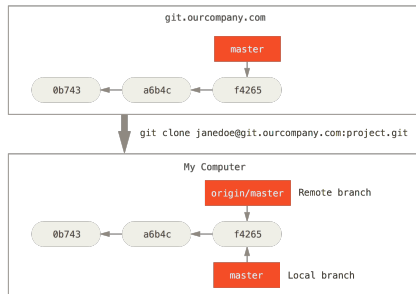
▷ **git push**

- Sends changes into remote repository
- Must do a *git fetch* and *git merge* first, to make sure that the local branch is up to date with the remote

Usage: *git push remote_name branch_name*

Git uses remote branches to track changes to remote repositories

- ▶ Branches in the local repository containing data from remotes
- ▶ Can be displayed using `git branch -a`
- ▶ Created during git clone automatically
- ▶ Take the form `remote_name/branch_name`



Demonstration

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- ▶ Web services host remote repositories (can be public or private)
- ▶ Provide interfaces for visualizing repositories
- ▶ Support collaboration and good coding practices
- ▶ Can also edit files and make commits there



github
SOCIAL CODING

There are three different levels of permissions for accessing the code repositories on Github:

1. Owners

- Two or three people only
- Have complete control over the code repositories
- Can create or delete repositories, add users, and write to every repository

2. Admins

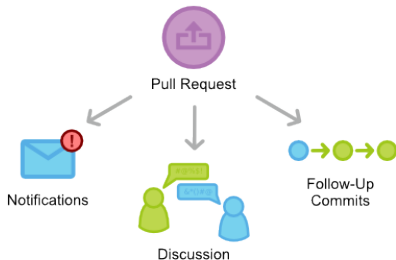
- One or two people for each repository (*admin-codename*)
- Have write and read access to their assigned repository
- Add new versions of code and incorporate new features and bug fixes

3. Users

- Everyone who is not an owner or admin
- Have read access to all of the central repositories

Pull requests are used to review code before merging new features into the main codebase

- ▶ Request for changes from a feature branch to be put into central repository
- ▶ Generated through web interface (not command line)
- ▶ Can be merged using web interface if no merge conflicts exist
- ▶ Web interface facilitates review of and commenting on code before pull request is granted



We use the issue tracker on Github as an organizational tool

- ▶ Issue trackers allow you to keep track of known bugs, desired features, and other to-do items for the code
- ▶ Issues can be assigned to a specific person
- ▶ Other users can subscribe to be notified when known issues are resolved
- ▶ Issues can be color-coded and labeled so they are easily filtered
- ▶ Anybody with access to the repository can comment on issues

1. Copy the repository to your local machine (*git clone*)
2. Make a feature branch for your own development (*git branch*)
3. Make changes to your local repository following the local Git workflow
4. Save the changes to the cosmo-prerelease repository (*git push*)
5. Make a pull request to start the code review process (*Generate pull request using web interface*)
6. Test the branch using the automated testing program Jenkins (*'launch jenkins' command in pull request comments*)
7. Once tests have passed and code has been reviewed, the code owner will merge the pull request (*Merge pull request using web interface*)

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Some best practices when working with Git:

- ▶ Choose a workflow at the beginning of a project and stick with it
 - Where will development of new features occur? (branches, forks)
 - What is the naming convention for branches and forks?
 - Who is responsible for the central repository?
 - How will the code review/pull request process work?

- ▶ Review code in staging area before committing it

- ▶ Commit small logical changes

- ▶ Make useful commit messages that can be understood by anyone
 - First line of message should be a one line summary
 - Details of commit follow the summary

- ▶ Keep repository clean - remove unused/finished branches

▷ **git help**

- Displays the man page for the given command
- Displays general git information when no command name is given

Usage: *git help (command_name)*

▷ **<http://git-scm.com/>**

- Comprehensive description of Git commands and concepts

▷ **<http://gitref.org/>**

- Quick reference guide for commands

▷ **<https://training.github.com/kit/downloads/github-git-cheat-sheet.pdf>**

- Cheat sheet with Git commands

Built-in git graphical tools

▷ gitk

- Displays changes in a repository; information about commits
- Cannot be used to make commits

▷ git-gui

- Used for making changes to a repository
- Can commit, branch, merge, and interact with remotes
- Does not show code history

Third party git graphical tools

▷ Source Tree

- Can commit, branch, merge, and interact with remotes
- Can view history and commits
- Only for OS: Mac and Windows

▷ SmartGit

- Can commit, branch, merge, and interact with remotes
- Can view history and commits
- OS: Mac, Linux, and Windows
- <http://www.syntevo.com/smartgit/>