

# Variants of Ensemble Kalman Filter algorithms

#### pros and cons

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#### Motivation

- An ensemble data assimilation system is under development for COSMO.
- As a first candidate the LETKF variant following Hunt et al. (2007) has been chosen.
- Ensemble Kalman filter in general and the LETKF in particular has been criticised to have a number of shortcomings. (cf. subsequent talk of Mikhail Tsyrulnikov)
- The goal of this talk is to revisit the rational for this choice and for possible alternatives.

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# Why LETKF (for COSMO)

- An Ensemble Forecasting system is currently build up in order to quantify the uncertainties of the forecast.
- A more theoretically founded assimilation system than the current (nudging-) scheme is desired.
- The prerequisites to build up a 4D-Var are not given. (adjoint model, 'smooth' physics)
- An Ensemble Assimilation Systems is a natural choice for a data assimilation system that at the same time provides initial values for a forecast ensemble.
- Ensemble data assimilation systems came up (relative) recently. There is a chance to participate in the early development phase and not to lag behind the developments of others.
- The LETKF is a particularly fast EnKF implementation.
- Alternatives to the EnKF (currently SIR-Filter) are pursued. (with lower priority)

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### Foundations of Ensemble Data Assimilation Systems

 Ensemble Data Assimilation Systems use an ensemble of forecasts (with members x<sup>b</sup><sub>k</sub>) to infer (flow dependent) information on the background error covariance matrix B for the data assimilation system.

$$\mathbf{B} \approx \mathbf{X} \mathbf{X}^{T}$$
 with  $\mathbf{X}_{k} = \sqrt{\frac{1}{n_{k}-1}} \left( \mathbf{x}_{k}^{b} - \overline{\mathbf{x}_{k}^{b}} \right)$ 

- In the analysis step an ensemble of analyses is provided.
   The x<sup>a</sup><sub>k</sub> represent the uncertainty of the analysis, based on :
  - the forecast error derived from the  $\mathbf{x}_k^f$ ,
  - and the prescribed observational error.
  - Model error has to be introduced explicitly into the x<sup>f</sup><sub>k</sub>.
- The  $\mathbf{x}_k^a$  are the initial values for cycling the ensemble to the next analysis time.
- The **x**<sup>*a*</sup><sub>*k*</sub> can be used as the initial values for forecast ensembles in general.

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### Limitations of Ensemble Data Assimilation Systems

•  $\mathbf{B} = \mathbf{X}\mathbf{X}^{\mathsf{T}}$  is of low rank.

(compare ensemble size to number of degrees of freedom of the atmosphere).

- Small off-diagonal elements (correlations) of  $\textbf{XX}^{\mathcal{T}}$  are noisy.
- nonlinearities are accounted for in the ensemble forecast, but : assumptions on linearity and normal distributions are made in the analysis step.

Precautions to deal with the low rank/noise problem are required.

This is accomplished by localisation.

# Localisation: Schur product

Multiply  $\mathbf{B} = \mathbf{X}\mathbf{X}^{\mathcal{T}}$  element by element with a matrix  $\mathbf{C}$ :  $\mathbf{B} \rightarrow \mathbf{C} \circ \mathbf{B}$ .

Requirements on **C**:

- $\mathbf{C}_{ij} \approx 1$  for large correlations in  $\mathbf{B}$
- $\mathbf{C}_{ij} \approx 0$  for small correlations in  $\mathbf{B}$
- $\mathbf{C} \circ \mathbf{B}$  must be positive definite.

(C positive definite is a sufficient condition).

Common choice: piecewise rational function (Gaspari & Cohn)

- $C_{ij}$  is defined as a smooth function of  $\triangle x = x_i x_j$ .
- C(△x): Gaussian like function characterised by a localisation length scale λ<sub>l</sub>.
- **C**=0 for  $\triangle x$  large. (facilitates computations)
- $\lambda_I >>$  correlation length scale  $\lambda_c$ .
  - Do not impair covariances provided by the ensemble
  - Maintain balances

Remarks on localisation in physical space

Remarks:

- Definition of C just as a function of △x may be sub-optimal. (correlation length scales may vary for different model variables)
- Statistical considerations could be used to chose C<sub>ij</sub>.

More remarks:

- To apply the Schur product on **B** in physical space is an arbitrary choice.
- Application in spectral or in wavelet representation has totally different effects. (Buehner and Charron 2007)

### Ensemble Transform Kalman Filter (ETKF)

Perform the analysis using the gain matrix  $\mathbf{K}$ :

$$\begin{split} \mathbf{x}^{a} - \mathbf{x}^{b} &= \mathbf{K} \, \left( \mathbf{o} - \mathcal{H}(\mathbf{x}^{b}) \right) \\ \mathbf{K} &= \mathbf{B} \mathbf{H}^{T} \, \left( \mathbf{H} \mathbf{B} \mathbf{H}^{T} + \mathbf{R} \right)^{-1} \end{split}$$

set

$$\mathbf{B} = \mathbf{X}\mathbf{X}^{T}$$
 with  $\mathbf{X}_{k} = \sqrt{\frac{1}{n_{k}-1}} \left( \mathbf{x}_{k}^{b} - \overline{\mathbf{x}_{k}^{b}} \right)$ 

and

**H**=**YX** with **Y**<sub>k</sub> = 
$$\sqrt{\frac{1}{n_k-1}} \left( H(\mathbf{x}_k^b) - \overline{H(\mathbf{x}_k^b)} \right)$$

Then the gain matrix becomes :

$$\mathbf{K} = \mathbf{X}\mathbf{Y}^T \; (\mathbf{Y}\mathbf{Y}^T + \mathbf{R})^{-1}$$

Finally derive the analysis ensemble deviations  ${\boldsymbol{\mathsf{Z}}}$  :

$$\mathbf{Z} = \mathbf{Y}^{T} (\mathbf{Y}\mathbf{Y}^{T} + \mathbf{R})^{-1} (\mathbf{o} - \mathcal{H}(\mathbf{x}^{b})) \text{ with } \mathbf{Z} = \sqrt{\frac{1}{n_{k}-1}} (\mathbf{x}_{k}^{a} - \mathbf{x}_{k}^{b})$$

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## Variants of localisation

For computational efficiency : apply  $\mathbf{C} \circ$  on  $\mathbf{B}\mathbf{H}^{\mathcal{T}}$ ,  $\mathbf{H}\mathbf{B}\mathbf{H}^{\mathcal{T}}$  or  $\mathbf{R}^{-1}$  instead of  $\mathbf{B}$ 

• Kalman Gain matrix  

$$\mathbf{K} = \mathbf{B}\mathbf{H}^T (\mathbf{H}\mathbf{B}\mathbf{H}^T + \mathbf{R})^{-1}$$

or

$$\mathbf{K} = (\mathbf{B}^{-1} + \mathbf{H}^T \mathbf{R}^{-1} \mathbf{H})^{-1} \mathbf{R}^{-1}$$

• pure EnKF (small set of linear equations)  $\mathbf{K} = \mathbf{X}\mathbf{Y}^{T} \ (\mathbf{Y}\mathbf{Y}^{T} + \mathbf{R})^{-1}$ 

or

$$\mathbf{K} = \mathbf{X} (\mathbf{1} + \mathbf{Y}^{\mathsf{T}} \mathbf{R}^{-1} \mathbf{Y})^{-1} \ \mathbf{Y}^{\mathsf{T}} \mathbf{R}^{-1}$$

- localisation on **B** (requires **H**)  $\mathbf{K} = \mathbf{C} \circ \mathbf{X} \mathbf{X}^T \mathbf{H}^T (\mathbf{H} \mathbf{C} \circ \mathbf{X} \mathbf{X}^T \mathbf{H}^T + \mathbf{R})^{-1}$
- localisation on  $\mathbf{BH}^T$ ,  $\mathbf{HBH}^T$  $\mathbf{K} = \mathbf{C} \circ \mathbf{XY}^T (\mathbf{C} \circ \mathbf{YY}^T + \mathbf{R})^{-1}$
- localisation on  $\mathbf{R}^{-1}$  (LETKF, Hunt et al. 2007)  $\mathbf{K} = \mathbf{X} (\mathbf{1} + \mathbf{Y}^{\mathsf{T}} \mathbf{C} \circ \mathbf{R}^{-1} \mathbf{Y})^{-1} \mathbf{Y}^{\mathsf{T}} \mathbf{C} \circ \mathbf{R}^{-1}$

# Localisation of non-local observations

- For in-situ observations localisation on **B** and on  $\mathbf{HBH}^{\mathcal{T}}$  is fully equivalent.
- For non-local (remote sensing) observations the two approaches are different.
- For non-local observations and localisation on **B** and on **HBH**<sup>T</sup> the following parameters must be prescribed:
  - The spatial location of the observation.
  - The λ<sub>l</sub> used for in-situ observations may be not suitable as the scale of the footprint λ<sub>o</sub> may be much larger than the correlation length scale λ<sub>c</sub>.
  - It has been proposed to (Fertig et al. 2007)
  - Increase  $\lambda_l$  to be at least as large as  $\lambda_o$  for non-local observations. Note:
    - ► There is the mathematical constrained that **C HBH**<sup>T</sup> is positive definite.
    - There is no such constraint on  $\mathbf{C} \circ \mathbf{R}^{-1}$  for the LETKF.
    - Using different localisation scales for different observation types will lead to inconsistencies.

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### Practical Implementations considered

Variants of localised ETKF :

- process observations in patches
- EnSRF Ensemble Square Root Filter
- LETKF following Hunt et al. 2007
- VarETKF following Buehner 2005

Variants of 3D-Var :

- VarETKF following Buehner 2005 (again)
- 3D-Var: use parameterised B

#### Process observations in patches

- For linear *H* the analysis step may be split into multiple steps without changing the final result:
  - Oerive the Ensemble deviations Y in observation space from the background ensemble deviations X.
  - Our of the observations to derive the analysis ensemble deviations Z from Y and X.
  - replace the background ensemble X by the Z, repeat step 1,2,3 with another subset.
- Processing patches with a limited number of observations at a time turns the large problem into a number of smaller problems this may be utilised for parallelisation.
- The 4D-EnKF (to be used for COSMO) makes use of the opposite relationship: Observations made at different times max be processed together at a later time.

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### EnSRF: Ensemble Square Root Filter

• The EnSRF (Anderson 2003, Anderson and Collins 2007) also processes the observations in patches.

In the extreme case: only one observation at a time.

- In contrast to the previous algorithm the EnSRF does not recalculate the Y from the X in each iteration, but directly updates the Y:
  - Oerive the Ensemble deviations Y in observation space from the background ensemble deviations X.
  - Our of the observations to derive the analysis ensemble deviations Z from Y and X.

At the same time update the  $\boldsymbol{Y}$  by a similar procedure.

replace the background ensemble X by the Z, repeat steps 2,3 with another subset.

• Consequences:

- $H(\mathbf{x})$  is applied only once.
- ► Localisation is performed on **HBH**<sup>T</sup>.

# LETKF (Hunt et al. 2007)

- The LETKF makes independent analyses for every grid-point using only observations within a certain localisation radius.
- Consequences:
  - Localisation is performed on  $\mathbf{R}^{-1}$ .
  - Technically different localisation length scales may be used for different observation types.

However, this may lead to inconsistencies.

 The algorithm can be accelerated considerably by calculating the weight matrices (1 + Y<sup>T</sup>C∘R<sup>-1</sup>Y)<sup>-1</sup> Y<sup>T</sup>C∘R<sup>-1</sup> on a coarser grid and then interpolate to the model grid.

### VarETKF: Variational ETKF following Buehner 2005

• The algorithm utilises that

 $\mathbf{B} = \mathbf{C} \circ \mathbf{X} \mathbf{X}^{\mathcal{T}}$ 

may be reformulated as

 $\mathbf{B} = \sum_{k} \mathbf{X}_{k}^{\prime} \mathbf{C}^{1/2} \mathbf{C}^{1/2 T} \mathbf{X}_{k}^{\prime T}.$ 

Here  $\mathbf{X}'_k$  is a diagonal matrix consisting of the forecast ensemble deviations.

- If an operator representation of  ${\bf C}^{1/2}$  (square root of the localisation matrix) is available, this  ${\bf B}$  can be used in the usual 3D-Var framework.
- Consequences:
  - Localisation is performed on  $\mathbf{B} = \mathbf{C} \circ \mathbf{X} \mathbf{X}^{T}$
  - ► The Y are not derived by a linear regression. Instead the full nonlinear H(x) are used.
  - Technically localisation may be performed in any representation (spectral, wavelet) if the X'<sub>k</sub> are represented respectively.

- Ensemble Assimilation Systems based on 3D/4D-Var
  - Run ensemble of assimilation cycle with disturbed observations and model.
  - Use parameterisation or model: B = B(p).
     Fit the parameters p (variances, length-scales,...) to XX<sup>T</sup>.

#### Pros and Cons – Criteria

Computational demands Computational complexity (**H** required,  $H(\mathbf{x})$  iterated) Consistent application of localisation Localisation in  $\triangle x$  only Usage of nonlinear H in analysis

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### Computational demands

CPU-time requirements:

- The analysis step must be fast (few number of minutes) as is has to be cycled in real time. (cycle period down to 15 min ?)
- The requirements of the LETKF and the EnSRF have been compared by Whitaker (2008) :

The CPU-time requirements are comparable, but depend on number of grid-points, number of observations, etc.

The enhancement of the LETKF by performing analyses on a coarser grid has not been taken into account.

• CPU-time requirements of other algorithms are not considered in detail, but are probably larger.

# Computational complexity

Computational complexity:

- The current 4D-EnKF design for COSMO separates :
  - ► Application of the observation operators H(x) at the appropriate time in the model.
  - Performing the analysis at a later time in the LETKF.

Consequently algorithms which repeatedly apply  $H(\mathbf{x})$  cannot be used without changing the design.

### Application of localisation

- Consistent application of localisation
   If localisation is not applied on B but on HBH<sup>T</sup> or on R<sup>-1</sup> there is the risk of inconsistencies in the algorithm, especially if different localisation length scales are applied for different observation types.
- Optimal application of localisation
   If the localisation function is applied merely in physical space it may
   be sub-optimal, especially for observations which measure integrated
   quantities. Algorithms which do not rely on localisation in space may
   have advantages.

### Pros and Cons

| algorithm<br>to be used for                   | patches | EnSRF                                | LETKF<br>COSMO    | Var-EnKF<br>GME/ICON | 3D-Var          |
|---|---------|--------------------------------------|-------------------|----------------------|-----------------|
| localisation                                  | В       | $\mathbf{H}\mathbf{B}\mathbf{H}^{T}$ | $\mathbf{R}^{-1}$ | B                    | $\mathbf{B}(p)$ |
| requirements                                  |         |                                      |                   |                      |                 |
| requires <b>H</b>                             | no      | no                                   | no                | yes                  | yes             |
| iterates $H(\mathbf{x})$                      | yes     | no                                   | no                | yes                  | yes             |
| requires $\mathbf{B}(p)$                      | no      | no                                   | no                | no                   | yes             |
| is fast                                       | no?     | ?                                    | yes               | no?                  | no?             |
| functionality                                 |         |                                      |                   |                      |                 |
| consistent <b>C</b> • <b>HBH</b> <sup>T</sup> | yes     | ?                                    | no                | yes                  | yes             |
| localisation in $	riangle x$                  | yes     | yes                                  | yes               | no                   | no              |
| nonlinear <i>H</i>                            | no      | no                                   | no                | yes                  | yes             |

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### Conclusions ?

- We cannot get everything at the same time : A fast algorithm without drawbacks that does not conflict with the 4D-EnKF-Design.
- LETKF may be replaced by the EnSRF without changing the design. Not clear if EnSRF cures the localisation problems.
- Wait for first experiences with the COSMO-LETKF.
   We currently do not know relevant parameters of the setup.
   Localisation strength has to compromise noise and balance.
- Wait for first experiences with the GME-VarETKF.

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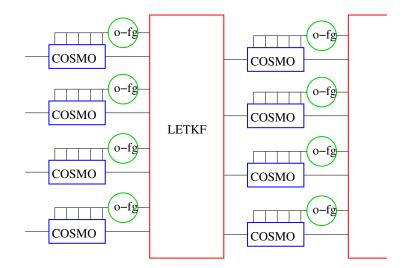


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#### EnKF for COSMO: 4D-EnKF



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pros & cons EnKl

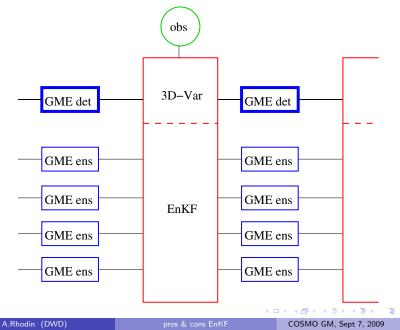
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EnKF for GME/ICON: hybrid 3D-Var/EnKF (VarETKF)



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