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**Bundesamt für Meteorologie und
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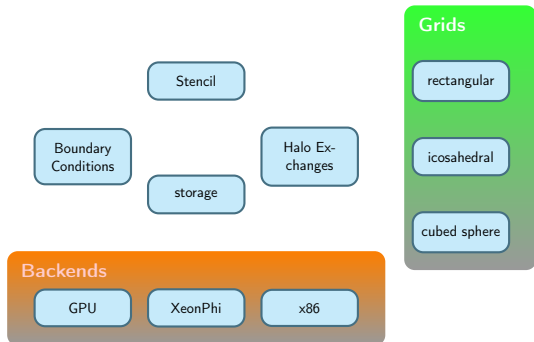
Gridtools Project

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COSMO Developer Workshop, January 2016



- Set of grid tools, including DSL for stencil codes, for solving PDEs on (mostly) structured (but not only rectangular) grids



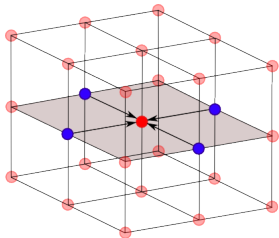
- Provides a separation of concerns: Separates model and algorithm from hardware specific implementation and optimization
- Supports multiple backends



User description of mathematical model

$$\frac{\partial U}{\partial t} = -\alpha \nabla^2 (\nabla^2 U)$$

discretization
comp. impl.



$$\text{lap}(i, j) = 4u(t, i, j) - u(t, i + 1, j) - u(t, i - 1, j) - \\ u(t, i, j + 1) - u(t, i, j - 1)$$

$$u(t + 1, i, j) = 4\text{lap}(t, i, j) - \text{lap}(t, i + 1, j) - \text{lap}(t, i - 1, j) - \\ \text{lap}(t, i, j + 1) - \text{lap}(t, i, j - 1)$$



Generated Kernel for GPU

```
const int i = threadIdx.x;
const int j = threadIdx.y;
int i_h = 0;
int j_h = 0;

if(j < 2)
{
i_h = i;
j_h = (j==0 ? -1 : blockDim.y);
}
else if(j < 4 && i <= blockDim.y)
{
i_h = (j==2 ? -1 : blockDim.x);
j_h = i;
}

for(int k=0; k < kdim; ++k)
{
lap(i,j) = - 4.0 * phi(i,j,k)
+ phi(i+1,j,k) + phi(i-1,j,k)
+ phi(i,j+1,k) + phi(i,j-1,k);
```

```
if(i_h != 0 || j_h != 0)
lap(i_h, j_h) =
- 4.0 * phi(i_h, j_h, k)
+ phi(i_h+1, j_h, k) + phi(i_h-1, j_h, k)
+ phi(i_h, j_h+1, k) + phi(i_h, j_h-1, k);
__syncthreads();
flx(i,j,k) = lap(i+1,j,k) - lap(i,j,k);
fly(i,j,k) = lap(i,j+1,k) - lap(i,j,k);
if(i_h < 0)
flx(i_h, j_h, k) = lap(i_h+1, j_h, k) -
lap(i_h, j_h, k);
if(j_h < 0)
fly(i, j_h, k) = lap(i, j_h+1, k) -
lap(i, j_h, k);
__syncthreads();
result(i,j) = phi(i,j,k) - alpha(i,j,k)*(
flx(i,j,k) - flx(i-1,j,k) +
fly(i,j,k) - fly(i,j-1,k));
}
```



C++

Paolo Crosetto (C2SM)



Mauro Bianco (CSCS)



Carlos Osuna (C2SM)



Python

Lucas Benedicic (CSCS)



Lead

Oliver Fuhrer (Meteoswiss)

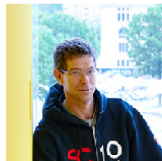


Thomas Schulthess (CSCS)



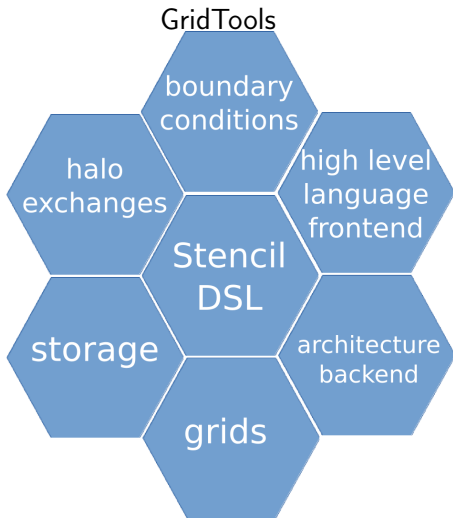
Consulting

Will Sawyer (CSCS)



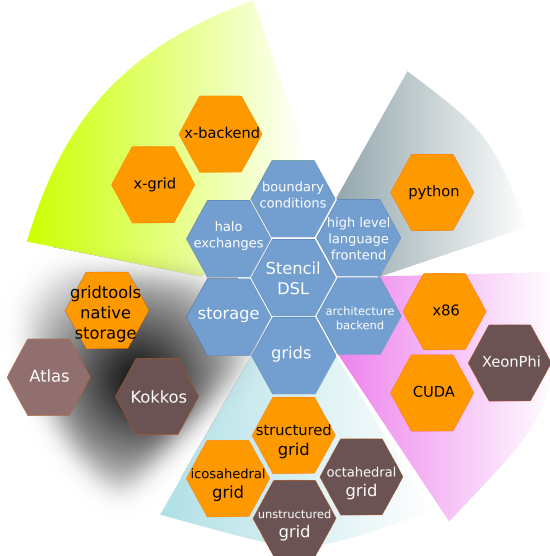


- Generalizes STELLA concepts (beyond COSMO and rectangular grids)
 - 1 Generic Boundary Conditions
 - 2 Handle staggered grids
 - 3 Multidimensional storage (time, vector fields, ...)
 - 4 C++11
- Improve and simplify syntax
- Development environment in python
- Set of tools that support multiple grids
- Support for multiple types of stencil codes -> Shared maintenance





GridTools





- Describe stencil operators

```
template<typename TEnv>
struct Laplace
{
    STENCIL_STAGE(TEnv)
    STAGE_PARAMETER(u)
    STAGE_PARAMETER(lap)

    static void Do(Context ctx, FullDomain)
    {
        ctx[lap::Center()] = -4*ctx[Center()] +
            (ctx[u::At(iminus1)] + ctx[u::At(iplus1)]) +
            (ctx[u::At(jminus1)] + ctx[u::At(jplus1)]);
    }
};
```

```
struct Laplace
{
    typedef in_accessor<0, range<-1,1-1,1> > u;
    typedef out_accessor<1> lap;

    template<typename Evaluation>
    static void Do(Evaluation const& eval,
                  full_domain)
    {
        eval(lap()) = eval(-4*u() +
            u(i+1) + u(i-1) +
            u(j+1) + u(j-1));
    }
};
```

Multidimensional storages for time integration



```
template<typename TEnv>
struct Diff
{
    typedef in_accessor<0> u_in;
    typedef in_accessor<1, range<-1,1-1,1> > lap;
    typedef out_accessor<2> u_out;

    template<typename Evaluation>
    static void Do(Evaluation const& eval,
                  full_domain)
    {
        eval(u_out()) = -4*eval(u_in()) +
            eval(lap(i+1)) + eval(lap(i-1)) +
            eval(lap(j+1)) + eval(lap(j-1));
    }
};
```

Double buffer fields

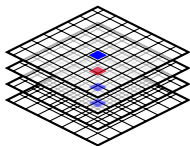
```
template<typename TEnv>
struct Diff
{
    typedef inout_accessor<0> u;
    typedef in_accessor<1, range<-1,1-1,1> > lap;
    typedef dimension<4> time;

    template<typename Evaluation>
    static void Do(Evaluation const& eval,
                  full_domain)
    {
        eval(u(time(1))) = -4*eval(u()) +
            eval(lap(i+1)) + eval(lap(i-1)) +
            eval(lap(j+1)) + eval(lap(j-1));
    }
};
```

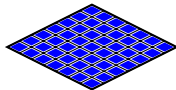
Time in multidimensional fields



- Caches



KCaches



IJCaches

STELLA

```
KCache<v_stage, cFill, KWindow<-2,1>, KRange<FullDomain,0,0> >()  
IJCache<lap, cLocal, IJWindow<0,0,0,0>, KRange<FullDomain,0,0> >()
```

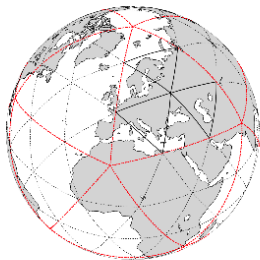
Gridtools

```
cache<K, fill>(v_stage())  
cache<IJ, local>(lap())
```

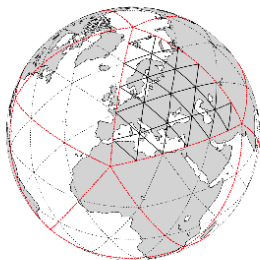


The Horizontal Grid

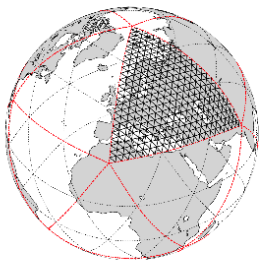
Spherical geodesic grids derived from the icosahedron



R3B00



R3B01

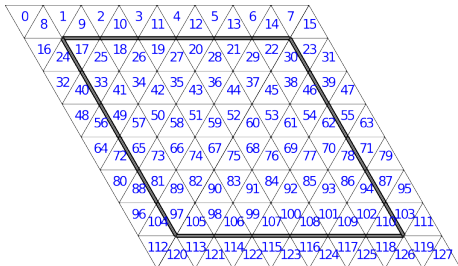


R3B03 optimized





Global models typically explicitly use indirect indexing.
GridTools hides data accesses from the user and can use more efficient backends using structured grids and direct indexing



Implications of direct addressing for Δ^2

	Time (s)
Direct addressing	0.0025
Indirect addressing	0.0037



```
!$OMP PARALLEL DO
DO jb = i_startblk, i_endblk
#ifdef __LOOP_EXCHANGE
    DO jc = i_startidx, i_endidx
        DO jk = slew, elev
#else
    DO jk = slew, elev
        DO jc = i_startidx, i_endidx
#endif
    div_vec_c(jc,jk,jb) = vec_e(iid(ic,jb,1),jk,iblk(ic,jb,1)) * ptr_int%geofac_div(jc,1,jb) + &
        vec_e(iid(ic,jb,2),jk,iblk(ic,jb,2)) * ptr_int%geofac_div(jc,2,jb) + &
        vec_e(iid(ic,jb,3),jk,iblk(ic,jb,3)) * ptr_int%geofac_div(jc,3,jb)
        ENDDO
    ENDDO
ENDDO
```

ICON

Gridtools

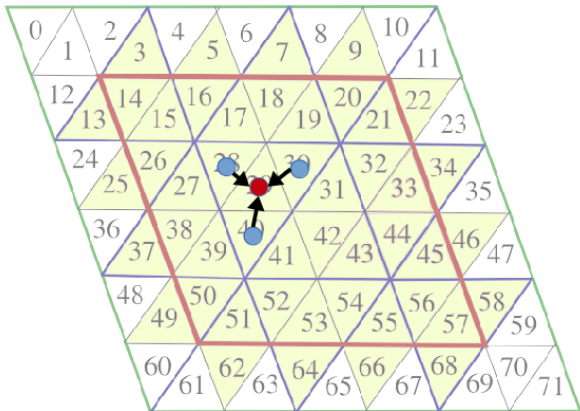
```
struct Div {
    typedef in_accessor<0, grid::edges, radius<1> > vec;
    typedef out_accessor<1, grid::cells> div_vec;
    typedef boost::mpl::vector<vec, div_vec> arg_list;

    template<typename Evaluation>
    static void Do(Evaluation const& eval, full_domain)
    {
        eval(div_vec())= eval(on_edges<vec>());
    }
};
```

Grid Operations

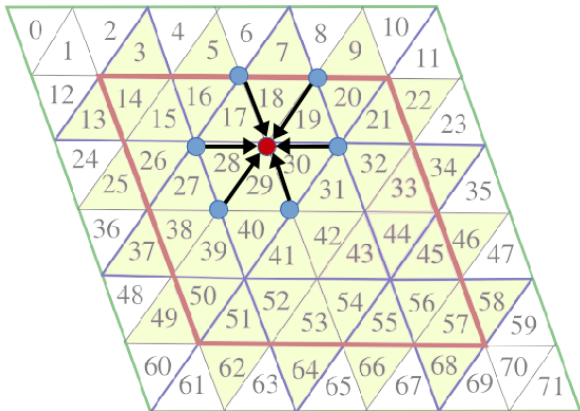


```
on_cells<u>()
```





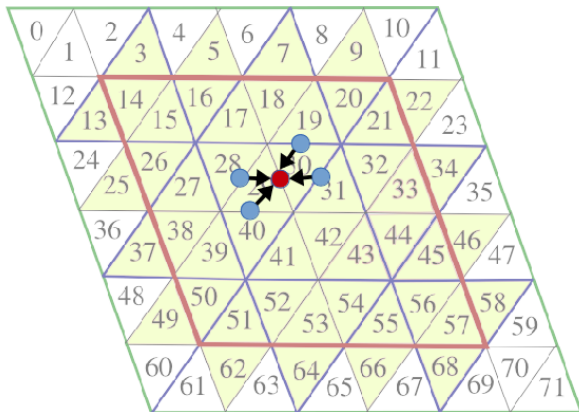
```
on_vertexes<u>()
```



Grid Operations

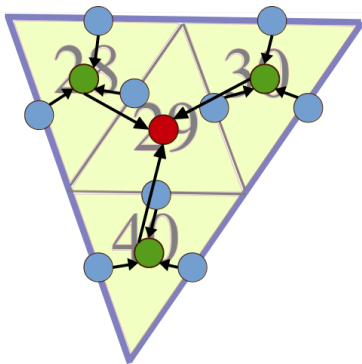


`on_edges<u>()`





```
on_cells<on_edges<u> >()>()
```





GridTools

- generalizes STELLA
- improves/simplifies the DSL syntax

But

- does not reduce amount of code in the dynamical core
- not interactive/prototyping language (C++)



- Python as a prototyping language for stencils
- Just in time compilation in C++
- IPython: interactive visualization & analysis of operators
- Final C++ gridtools can be generated from python stencils

```
In [2]: from tests.test_stencils import Laplace
from gridtools import MultiStageStencil
```

```
class LaplaceStencil(MultiStageStencil):
    """ A Laplace operator. — """
    def kernel(self, out_data, in_data):
        # iterate over the fields's interior points
        for p in self.get_interior_points(out_data,
            halo=(-1,1,-1,1), k_direction="forward"):
            out_data[p] = -4*in_data[p] +
            in_data[p + (-1,0,0)] + in_data[p + (1,0,0)] +
            in_data[p + (0,-1,0)] + in_data[p + (0,1,0)]
```



- Gridtools is the successor of STELLA. Designed as a set of modular tools for PDEs
- For rectangular grids, it generalizes STELLA concepts and simplifies the syntax
- It inherits the performance of STELLA for GPU & CPU backends
- Support for multiple grids, sharing the same DSL syntax.
- Provides a development environment in python helpful to prototype dynamical cores.